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## **Amendment of Venture Scout Training Scheme**

With effect from 15 June 2009, Programme Branch has adopted the amended syllabus of the Venture Scout Training Scheme. Details are as shown below :

### **Change of the Introduction Part of Progressive Award**

**Page 11 – the introduction of 「Venture Scout Award」 is amended as follows :**

Description: White 'V' with laurel wreath and arrowhead on brown background.

A Venture Scout who aims to achieve the Venture Scout Award should enlist his / her Venture Scout Leader's assistance in assigning appropriate examiners / assessors for different parts of the Award. The Venture Scout may suggest appropriate examiners / assessors to the Venture Scout Leader, subject to the latter's agreement. If the Venture Scout Leader fails to find appropriate persons to be the examiners / assessors, the respective District Commissioner or his / her representative should provide assistance to the Venture Scout.

Venture Scout Leaders, District Commissioners, Regional Commissioners, Programme Commissioner or their representatives can serve as examiners / assessors.

The Programme Commissioner authorizes the Headquarters Commissioner (Venture Scouts) and the Assistant Headquarters Commissioner (Venture Scouts) to handle all matters related to assessments in the Venture Scout Training Scheme. Regional Commissioners and District Commissioners should appoint and announce their representatives to handle all matters related to assessments in the Venture Scout Training Scheme. [The representatives should normally be Regional Headquarters Commissioner (Venture Scouts), Assistant Regional Headquarters Commissioner (Ventures Scouts) or Assistant District Commissioners (Venture Scouts)].

A Venture Scout who aims to achieve the Exploration Achievement Badge of the Venture Scout Award should be examined / assessed by the recognized Expedition Assessor of the Association. The list of Senior Expedition Assessors and Expedition Assessors can be found in the website of the Association.

After achieving each item in the Venture Scout Award; Responsibility, Self-Reliance, Activity, and Exploration; the Venture Scout can wear the respective Achievement Badges on his / her uniform.

The Venture Scout Award is to be issued by the Programme Commissioner or his / her representatives. After achieving the Achievement Badges of all categories in the Venture Scout Award, the Venture Scout Leader and the District Commissioner or his / her representative should recommend to the Programme Commissioner for the issuance of the Venture Scout

Award to the Venture Scout. The guidelines for issuing the Venture Scout Award can be found in the Association website.

Note:1. All proficiency badges and qualifications obtained in the Scout Troop are qualified as equivalent to completing Section 2, 4 and 5 of the Venture Scout Award at the Venture Scout Leader's discretion. This aims to encourage more Scouts to join the section and enhance progressive training across sections. For Section 4 -- Physical Efficiency, and Section 5 -- Indoor Pursuit, only part of the syllabuses' requirements are exempted under this arrangement. The Venture Scout is encouraged to continue on with the activity further before qualifying.

2. Venture Sea Scouts are encouraged to undertake life saving to qualify for Section 2 -- Saving Life, and to undertake a water activity to qualify for Section 4 -- Physical Efficiency.
3. Subject to District Commissioner's approval, a Venture Scout who has obtained the Coxswain Badge may be exempted from Section 7 -- Expedition.
4. Venture Scouts must carry out one land expedition on foot when undertaking the Expedition section in either Venture Scout Award or Dragon Scout Award. Even if the Venture Scout is exempted from Section 7 -- Expedition, in the Venture Scout Award by acquiring the Coxswain Badge, he must still carry out a land expedition on foot when undertaking the Expedition section in the Dragon Scout Award.

**Page 24 — the introduction of 「Dragon Scout Award」 is amended as follows :**

Description: Golden torch with fire surrounded by laural wreath and arrowhead on green background.

A Venture Scout may attempt the Venture Scout Bar of a corresponding Achievement Badge after the completion of 2 Achievement Badges of the Venture Scout Award.

A Venture Scout wishing to start the Dragon Scout Award should consult the Venture Scout Leader first, then contact the respective District Commissioner or his / her representative (the representatives can be the Assistant District Commissioner (Venture Scouts)), to discuss and devise the achievement plan for the Dragon Scout Award.

A Venture Scout who aims to achieve the Dragon Scout Award should enlist his / her Venture Scout Leader or District's assistance in assigning appropriate examiners / assessors for different parts of the Award. The Venture Scout Leader or District Commissioner should help to assign the examiners / assessors. If the Venture Scout Leader and District cannot find appropriate persons to be the examiners / assessors, the respective Regional Commissioner or his / her representative should provide assistance to the Venture Scout.

District Commissioners, Regional Commissioners, Programme Commissioner or their representatives can serve as the examiners / assessors.

The Programme Commissioner authorizes Headquarters Commissioner (Venture Scouts) and Assistant Headquarters Commissioner (Venture Scouts) handle all matters related to assessments in the Venture Scout Training Scheme. Regional Commissioners and District Commissioners should appoint and announce their representatives to handle all matters related to assessments in the Venture Scout Training Scheme. [The representatives should normally be Regional Headquarters Commissioner (Ventures Scouts), Assistant Regional Headquarters Commissioner (Ventures Scouts), and Assistant District Commissioners (Venture Scouts)].

A Venture Scout who aims to achieve the Exploration item of the Dragon Scout Award should be examined / assessed by the recognized Senior Expedition Assessor of the Association. The list of Senior Expedition Assessors can be found in the website of the Association.

A Venture Scout who aims at achieving the Venture Scout Epaulettes / Activity item of the Dragon Scout Award should refer to relevant circulars. The circulars can be found in the website of the Association.

After achieving each item in the Dragon Scout Award: 'Responsibility', 'Self-Reliance', 'Activity' and 'Exploration', the Venture Scout can wear the Bars under the respective Achievement Badges on the uniform.

The Dragon Scout Award is to be issued by the Chief Commissioner. After achieving all items in the Dragon Scout Award, the District Commissioner and the Regional Commissioner or their representatives should nominate the Venture Scout to the Programme Commissioner for the issuance of the Dragon Scout Award. The guidelines for issuing the Dragon Scout Award can be found in the Association website.

A Venture Scout who has finished all the items in the Dragon Scout Award shall be interviewed by the District Commissioner and Regional Commissioner in recognition of his / her achievements in attaining the award.

- Note: 1. When a Venture Scout completes Section 7 -- Expedition, in Venture Scout Award by acquiring the Coxswain Badge or by a sea trip, he / she must carry out a land expedition on foot when undertaking Section 5 -- Expedition, in the Dragon Scout Award.
2. A Venture Scout may wear Venture Scout Epaulettes if he / he has completed 'Scoutcraft' item under Section 4 -- Activity. The Venture Scout Epaulettes show that the holder possesses a good knowledge of basic Scouting skills.

With effect from 1 September 2009, Programme Branch has adopted the amended syllabus of the Venture Scout Training Course. Details are as shown below :

### **Change of the Course Syllabus**

**Page 99 — 【Venture Scout Fire Fighting Course】 syllabus is amended as follows:**

The Course Leader must be a Fire Fighting Instructor of the Association.

Course Duration: Not less than 20 hours

#### H. RESCUE PRACTICES

- d. How to jump from 1st floor - hang by hands (*optional item*)
- e. Descend and climb a slope with rope (*optional item*)

(the other content of the syllabus remains unchanged.)

**Page 103 — 【Venture Scout Introductory Course】 is amended as follows:**

Course Duration: Not less than 8 hours

Course Aim: This course is specially designed to provide new Venture Scouts or potential recruits with general information and a clear picture of various aspects of Venture Scouting.

Course Objective: Upon completion of this course, the participants will be able to:

- (1) state the aim, method and characteristics of the Venture Section;
- (2) describe the relationship between the ethos of, and the training scheme for, Venture Scouting;
- (3) know the Venture Scout uniform, etiquette and footdrill;
- (4) state the 4 areas of the Progressive Award Scheme and their requirements;
- (5) describe the relationship between the Progressive Award Scheme and the Hong Kong Award for Young People (AYP) training scheme;
- (6) state the composition of the Executive Committee and the roles of individual members;
- (7) state the functions of the Unit Executive Committee;
- (8) describe the methods for forming an Executive Committee;
- (9) explain the role of leaders in the Executive Committee; and
- (10) recognize the variety of activities available in Venture Scouting.

### **Addition of the Course Syllabus**

**Venture Scout Executive Committee Workshop**

Course Duration: Not less than 8 hours

Course Aim: This course is specially designed to give Venture Scouts a general understanding of the Executive Committee so that they can take up the duties of a Committee member in their unit.

Course Objective: Upon completion of this course, a participant will be able to:

- (1) recognize and understand the function and constitution of a Unit;
- (2) identify functions of an Executive Committee and the roles of individual officers in an Executive Committee;
- (3) list the functions of different types of Venture Scout meetings;
- (4) understand Unit administration;
- (5) describe the methods and procedure of election of an Executive Committee;
- (6) plan and organize Unit activities;
- (7) participate in at least 1 mock Executive Committee meeting; and
- (8) participate in at least 1 mock Annual General Meeting.

### **Venture Scout Meeting Procedure Workshop**

Course Duration: Not less than 6 hours

Course Aim: This course is specially designed to provide Venture Scouts with general information and equip them with the basic skills for leading or participating in a meeting.

Course Objective: Upon completion of this course, a participant will be able to:

- (1) state the functions of different types of meetings;
- (2) identify and demonstrate the arrangement of meetings;
- (3) describe the role of participants;
- (4) state the procedure for holding a meeting;
- (5) compile meeting agenda and minutes;
- (6) understand the aim of reporting, recognize different reporting skills and be able to demonstrate one of the skills; and
- (7) participate in at least 1 mock meeting campaign.

(For **Venture Scout Executive Committee and Meeting Procedure Workshop**, the course duration should be more than 1 day and should not be less than 13 hours. Two separate certificates should be issued by the course Leader.)



Ophelia CHAN  
Programme Commissioner